

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions of claims in the application:

Listing of Claims:

1. (Currently Amended) A system for enforcing, adding and ~~or~~ transferring licenses to a computer system comprising:
 - a license store that stores licenses and associated data;
 - a wizard component; ~~and~~
 - a license database interface component coupled to the wizard component, that communicates with a license database to provide access to the license database activation codes, wherein the wizard component provides a graphical user interface to facilitate communication between the a license store and the a license database; and wherein the wizard component receives an activation code entered by a user to activate a license component;
 - a monitoring component that monitors and manages valid licenses stored in the license store, the monitoring component utilizes license data from the license store to determine compliance with end user license agreements in real-time and supports a plurality of licensing schemes;
 - an enforcement component that ensures compliance with licensing agreements by taking corrective actions; and
 - a validation component that provides periodic validity checks on the license store to ensure that the license data has not been corrupted.
2. (Original) The system of claim 1, wherein a user utilizes the wizard component to communicate a license code to the license database.
3. (Original) The system of claim 2, wherein the license code is indicative of the number of licenses to be added or transferred to a computer system.

4. (Original) The system of claim 3, wherein the license database interface component receives the license code from the interface component and generates a corresponding activation code.
5. (Original) The system of claim 4, wherein the wizard component receives the activation code and activates a license component.
6. (Original) The system of claim 4, wherein license component stores license data including a quantity representing the number of licenses to be added or transferred to the license store.
7. (Original) The system of claim 1, wherein communication between the wizard component and the license database interface component is over the Internet.
8. (Canceled)
9. (Previously Presented) The system of claim 1, wherein the user receives the activation code over the telephone.
10. (Currently Amended) A system for enforcing, backing up and restoring licenses comprising:
 - a license store that stores licenses and associated data;
 - a wizard component; and
 - a backup storage interface component, wherein the wizard provides a graphical user interface to facilitate interaction between a license data store and a backup data store;
 - a monitoring component that monitors and manages valid licenses stored in the license store, the monitoring component utilizes license data from the license store to determine compliance with end user license agreements in real-time and supports a plurality of licensing schemes;
 - an enforcement component that ensures compliance with licensing agreements by taking corrective actions; and

a validation component that provides periodic validity checks on the license store to ensure that the license data has not been corrupted.

11. (Original) The system of claim 10, wherein a user utilizes the wizard component to specify a particular backup data store and file path where the backup copies of one or more licenses are to be stored.
12. (Original) The system of claim 11, wherein the backup data is stored on a portable storage medium.
13. (Original) The system of claim 12, wherein the portable storage medium is a floppy disk.
14. (Original) The system of claim 12, wherein the portable storage medium is a flash memory device.
15. (Original) The system of claim 12, wherein the backup data store is an optical storage medium.
16. (Original) The system of claim 10, wherein the user receives confirmation of success in backing up one or more licenses from the wizard component.
17. (Original) The system of claim 10, wherein the wizard receives a file path from a user designating the location of the backup license copies and interacts with the backup storage interface component to retrieve the backup copy and save it to the license store so as to restore corrupted license data.
18. (Currently Amended) A method for enforcing and adding licenses to a computer system using a series of interactive display screens comprising:
 - accepting a license agreement by selecting a button indicating acceptance of the agreement;
 - indicating a method of contacting a license database;

providing a license code identifying a particular license component;
receiving an activation code from the license database, wherein the activation code is provided to a license component to activate the license component which then installs digital licenses to the computer system;
monitoring and managing valid licenses stored in a license store in real-time;
enforcing compliance with licensing agreements by taking corrective actions; and
providing periodic validity checks on the license store to ensure that the license data has not been corrupted.

19. (Canceled)

20. (Original) The method of claim 18, wherein one method of contacting a license database is using the Internet.

21. (Original) The method of claim 18, wherein one method of contacting a license database is using a telephone.

22. (Original) The method of claim 21, further comprising providing an installation ID to the license database.

23. (Original) The method of claim 18, wherein the number of digital licenses installed is related to license code associated with a license component.

24. (Original) The method of claim 18, further comprising providing credit card information to facilitate purchasing a license component.

25. (Original) The method of claim 24, wherein a purchased license component is downloaded from a web site.

26. (Original) A computer readable medium having stored thereon computer executable instructions for carry out the method of claim 18.

27. (Currently Amended) A method for enforcing and backing up licenses using an interactive wizard comprising:
- providing a file path indicating a location to store copies of licenses; ~~and~~
 - receiving confirmation that licenses have been saved;
 - monitoring and managing valid licenses stored in a license store in real-time;
 - enforcing compliance with licensing agreements by taking corrective actions; and
 - providing periodic validity checks on the license store to ensure that the license data has not been corrupted.
28. (Original) The method of claim 27, wherein the location corresponds to a particular place on a portable external storage medium.
29. (Original) The method of claim 28, wherein the storage medium is a floppy disk.
30. (Original) The method of claim 28, wherein the storage medium is a compact disk.
31. (Original) The method of claim 28, wherein the storage medium is a flash memory device.
32. (Original) A computer readable medium having stored thereon computer executable instructions for carry out the method of claim 27.
33. (Currently Amended) A method for enforcing and restoring licenses using an interactive wizard comprising:
- specifying a file path identifying the location of a backup copy of one or more licenses;
 - ~~and~~
 - receiving confirmation that licenses have been restored;
 - monitoring and managing valid licenses stored in a license store in real-time;
 - enforcing compliance with licensing agreements by taking corrective actions; and

providing periodic validity checks on the license store to ensure that the license data has not been corrupted.

34. (Original) The method of claim 33, wherein the wizard provides a mechanism to browse storage locations to facilitate identifying the location of a backup copy.

35. (Original) The method of claim 33, wherein the wizard provides a mechanism for printing information associated with confirmation that licenses have been restored.

36. (Original) A computer readable medium having stored thereon computer executable instructions for carry out the method of claim 33.